



Legislation Details (With Text)

File #: ORD. 2022-317 **Version:** 1 **Name:**

Type: Ordinance **Status:** Adopted

File created: 11/15/2022 **In control:** City Council

On agenda: 12/12/2022 **Final action:** 12/12/2022

Title: To authorize the Chief Administrative Officer, for and on behalf of the City of Richmond, to execute a Standard Project Administration Agreement between the City of Richmond and the Virginia Department of Transportation to provide funding for the resurfacing of Broad Rock Boulevard North between its intersection with Snead Road and a point 100 feet before its intersection with Plainfield Road.

Sponsors: Mayor Stoney

Indexes:

Code sections:

Attachments: 1. Ord. No. 2022-317

Date	Ver.	Action By	Action	Result
12/12/2022	1	City Council	adopted	Pass
11/22/2022	1	Land Use, Housing and Transportation Standing Committee	recommended for approval	
11/14/2022	1	City Council	introduced and referred	

To authorize the Chief Administrative Officer, for and on behalf of the City of Richmond, to execute a Standard Project Administration Agreement between the City of Richmond and the Virginia Department of Transportation to provide funding for the resurfacing of Broad Rock Boulevard North between its intersection with Snead Road and a point 100 feet before its intersection with Plainfield Road.

THE CITY OF RICHMOND HEREBY ORDAINS:

§ 1. That the Chief Administrative Officer, for and on behalf of the City of Richmond, be and is hereby authorized to execute a Standard Project Administration Agreement between the City of Richmond and the Virginia Department of Transportation to provide funding for the resurfacing of Broad Rock Boulevard North between its intersection with Snead Road and a point 100 feet before its intersection with Plainfield Road. The Standard Project Administration Agreement shall be approved as to form by the City Attorney and shall be substantially in the form of the document attached to this ordinance.

§ 2. This ordinance shall be in force and effect upon adoption.